

# Qualifying Exam

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# JastAdd Extensible Java Compiler

Torbjörn Ekman and Görel Hedin  
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What's the paper  
about?

- ▶ Building reliable compilers and analysis tools for a language is hard.
- ▶ Languages evolve and the tools for building compilers do not handle language evolution well.
- ▶ An extensible metacompiler tool embracing OOP, AOP and Attribute Grammars can alleviate these problems by maximizing modularity.
- ▶ JastAddJ compiler was created using such a metacompiler tool - it supports Java 1.4 with support for Java 1.5 and other analysis tools *added as modular extensions*.

# Agenda

1. **What's JastAdd?**
2. Example of Using JastAdd
3. Novelties of JastAdd
4. Improving JastAdd

# What's JastAdd

- ▶ Extensible Compiler – syntax and behavior
- ▶ Allows **modularly** expressing syntax and behavior
- ▶ **Not** a *lexer generator*
- ▶ **Not** a *parser generator*

Not an *all-in-one* solution for building language tools

Compiler	% pass	# pass	# fail
javac 1.4	99.0	4446	44
eclipse 1.4	98.1	4409	81
jastadd 1.4	99.5	4468	22

### Jacks test suite

Compiler	junit	jhotdraw	JDK	ejc	jigsaw
polyglot2	✓	✓	✗	✗	✗
jaco	✓	✗	✗	✗	✗
jastadd 1.4	✓	✓	✓	✓	✓

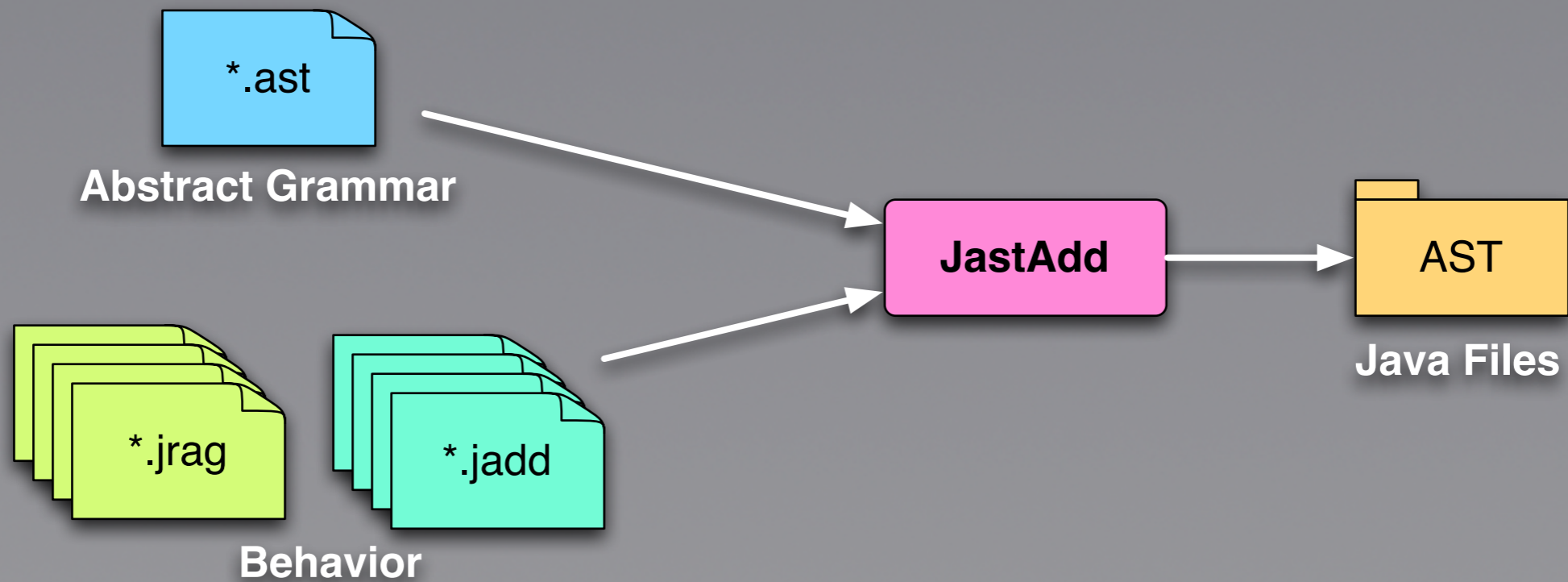
### Compiling Java 1.4 Applications

Compiler	# KLOC
javac 1.5	30 (100%)
eclipse 1.5	83 (297%)
jastadd 1.5	21 (66%)

### Source code size

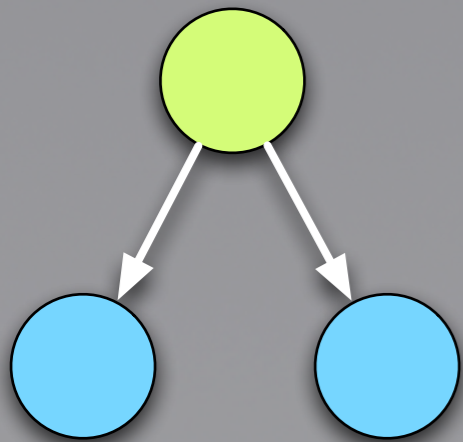
1. What's JastAdd?
2. **Example of Using JastAdd**
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# Generation Architecture

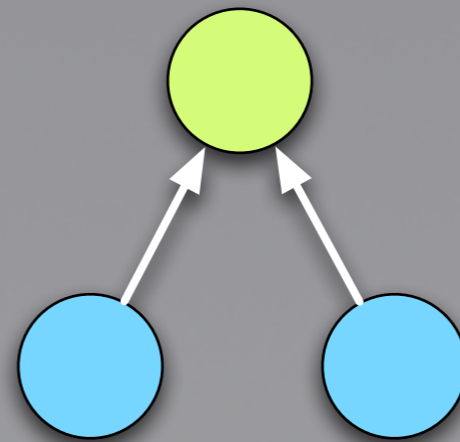


# Attribute Grammars

- ▶ Introduced by Knuth in 1968
- ▶ A way to formalize the semantics of context free languages (CFG)
- ▶ Original formalism had *synthesized attributes* and *inherited attributes*

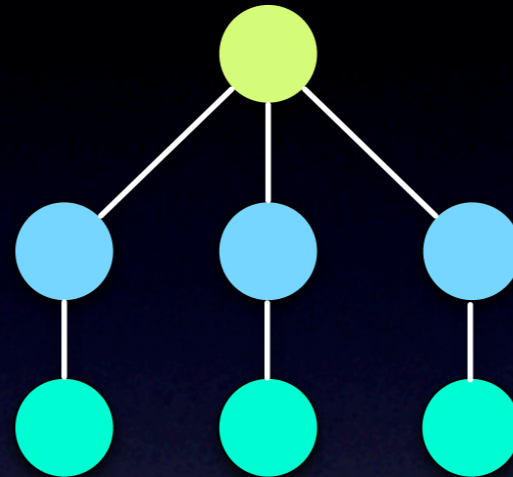


Inherited attributes  
transport  
information *down* the  
green node



Synthesized  
attributes transport  
information *up* from  
the blue node(s)

# My Example – $a^n b^n c^n$ Sequence



PRODUCTION	SEMANTIC RULES
$S \rightarrow ABC$	$B.inhSize \leftarrow A.size$ $C.inhSize \leftarrow A.size$
$A \rightarrow a$	$A.size \leftarrow 1$
$A \rightarrow A_1 a$	$A.size \leftarrow A_1.size + 1$
$B \rightarrow b$	$B.isValid \leftarrow B.inhSize == 1$
$B \rightarrow B_1 b$	$B.inhSize \leftarrow B_1.inhSize - 1$

# JastAdd Syntax – Abstract Grammar

```
abstract ALetterSequence;  
abstract BLetterSequence;  
abstract CLetterSequence;
```

```
ValidSequence ::= ASequence: ALetterSequence BSequence: BLetterSequence  
CSequence: CLetterSequence;
```

```
ASingleChar: ALetterSequence ::= A;  
AListChar: ALetterSequence ::= Seq: ALetterSequence A;
```

```
BSingleChar: BLetterSequence ::= B;  
BListChar: BLetterSequence ::= Seq: BLetterSequence B;
```

```
CSingleChar: CLetterSequence ::= C;  
CListChar: CLetterSequence ::= Seq: CLetterSequence C;
```

```
abstract Char;  
A: Char;  
B: Char;  
C: Char;
```

# JastAdd Behavior File

## *Attributes*

```
aspect LetterSequenceAttr {  
    // Attribute for ALetterSequence  
syn int ALetterSequence.size();  
  
    // Attributes for BLetterSequence  
inh int BLetterSequence.inhSize();  
syn boolean BLetterSequence.isValid();  
  
    // Attributes for CLetterSequence  
inh int CLetterSequence.inhSize();  
syn boolean CLetterSequence.isValid();  
}
```

# JustAdd Behavior File

## *Equations*

```
aspect LetterSequenceEq {
  // Equations for ALetterSequence
  eq ASingleChar.size() = 1;
  eq AListChar.size() = getSeq().size() + 1;

  // Equations for BSingleChar
  eq BSingleChar.isValid() = inhSize() == 1;

  // Equations for BListChar
  eq BListChar.getSeq().inhSize() = inhSize() - 1;
  eq BListChar.isValid() = getSeq().isValid();

  // Equations for CSingleChar
  eq CSingleChar.isValid() = inhSize() == 1;

  // Equations for CListChar
  eq CListChar.getSeq().inhSize() = inhSize() - 1;
  eq CListChar.isValid() = getSeq().isValid();

  // Equations for ValidSequence
  eq ValidSequence.getBSequence().inhSize() = getASequence().size();
  eq ValidSequence.getCSequence().inhSize() = getASequence().size();
}
```

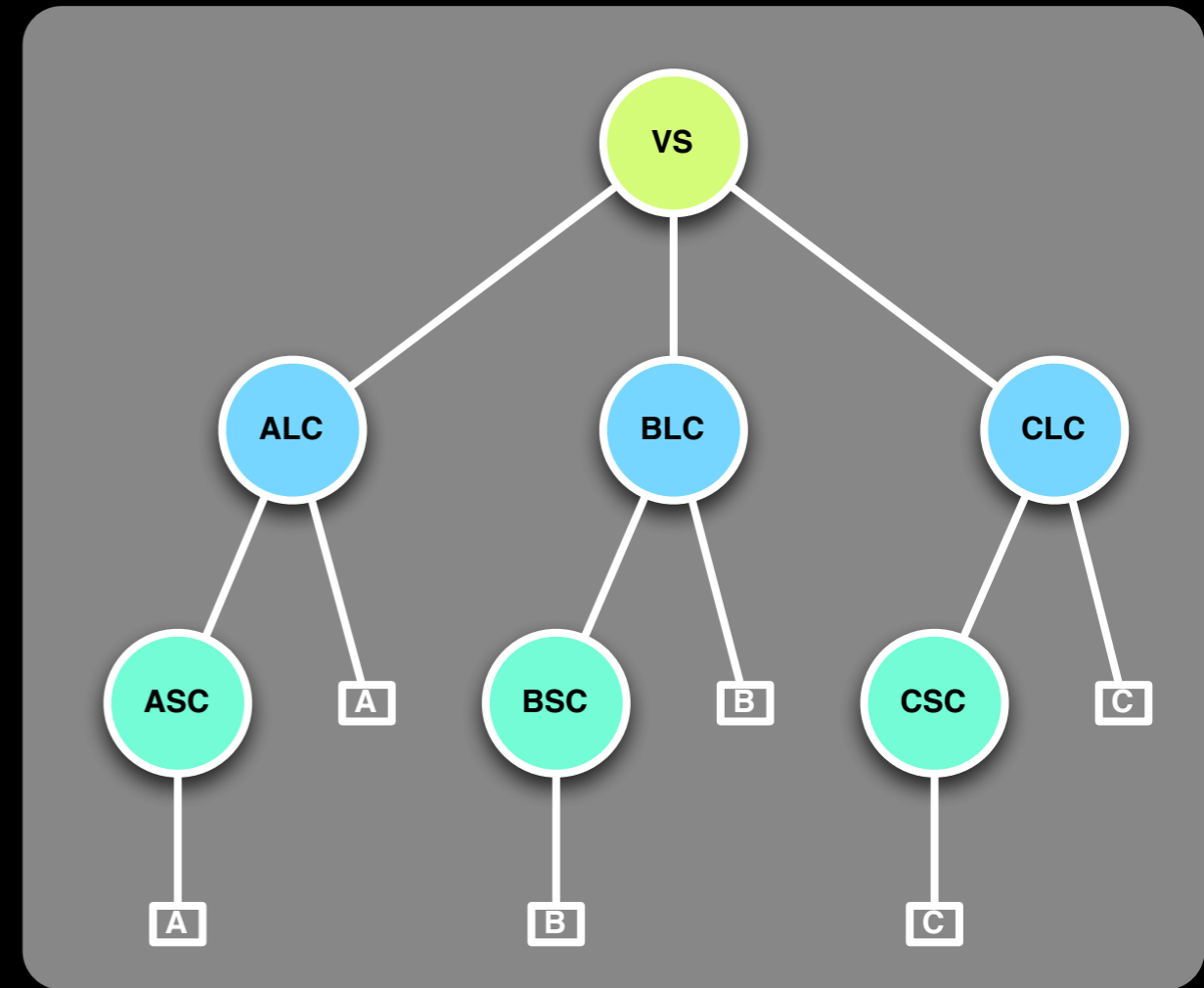
# Embedding Java code

```
aspect LetterSequenceHelper {  
    // Helper methods  
    public boolean ValidSequence.isValid() {  
        if(getASequence() == null  
            || getBSequence() == null  
            || getCSequence() == null)  
            return false;  
  
        return getBSequence().isValid()  
            && getCSequence().isValid();  
    }  
}
```

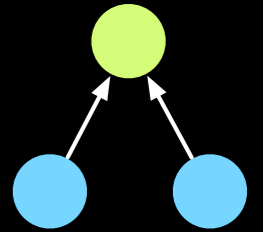
# Testing

```
// Test "aabbcc"
public void testValidLonger() {
    // Parser usually does construction
    ValidSequence vs = new ValidSequence(
        new AListChar(
            new ASingleChar(new A()),
            new A()),
        new BListChar(
            new BSingleChar(new B()),
            new B()),
        new CListChar(
            new CSingleChar(new C()),
            new C()));

    assertTrue(vs.getBSequence().isValid());
    assertTrue(vs.getCSequence().isValid());
    assertTrue(vs.isValid());
}
```



# Generating *Synthesized Attributes*



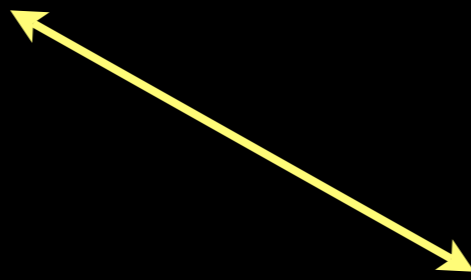
AListChar <: ALetterSequence

```
// Attribute for ALetterSequence
syn int ALetterSequence.size();

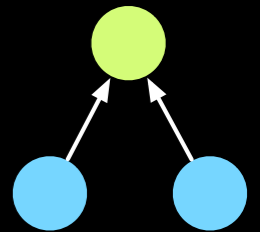
// Equation for AListChar
eq AListChar.size()
= getSeq().size() + 1;
```

```
public abstract class ALetterSequence
extends ASTNode implements Cloneable {
    // Declared in CFG.ast line 3
    public ALetterSequence() {
        super();
    }

    // Declared in CFG1.jrag at line 3
    public abstract int size();
    ...
}
```



# Generating *Synthesized Attributes*

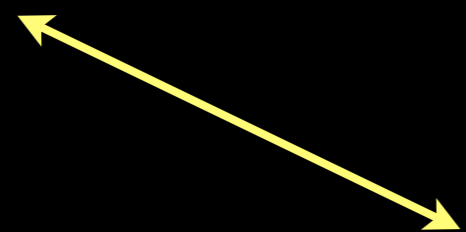


AListChar <: ALetterSequence

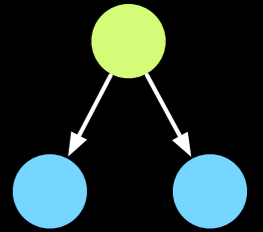
```
public class AListChar
extends ALetterSequence implements Cloneable {
    ...
    // Declared in CFG1.jrag at line 3
    protected boolean size_visited = false;
    public int size() {
        ...
        int size_value = size_compute();
        ...
        return size_value;
    }
    private int size_compute() {
        return getSeq().size()+1;
    }
}
```

```
// Attribute for ALetterSequence
syn int ALetterSequence.size();
```

```
// Equation for AListChar
eq AListChar.size()
= getSeq().size() + 1;
```



# Generating *Inherited Attributes*



BListChar <: BLetterSequence

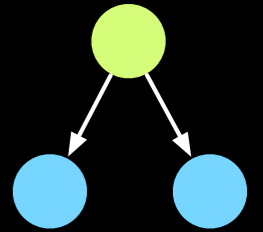
```
// Attribute for BLetterSequence
inh int BLetterSequence.inhSize();

// Equation for BListChar
eq BListChar.getSeq().inhSize()
= inhSize() - 1;
```

```
public abstract class BLetterSequence
extends ASTNode implements Cloneable {
    // Declared in CFG.ast line 4
    public BLetterSequence() {
        super();
    }

    // Declared in CFG1.jrag at line 6
    public int inhSize()
    ...
        int inhSize_value =
getParent().Define_int_inhSize(this, null);
    ...
    return inhSize_value;
}
...
}
```

# Generating *Inherited Attributes*



BListChar <: BLetterSequence

```
// Attribute for BLetterSequence
inh int BLetterSequence.inhSize();

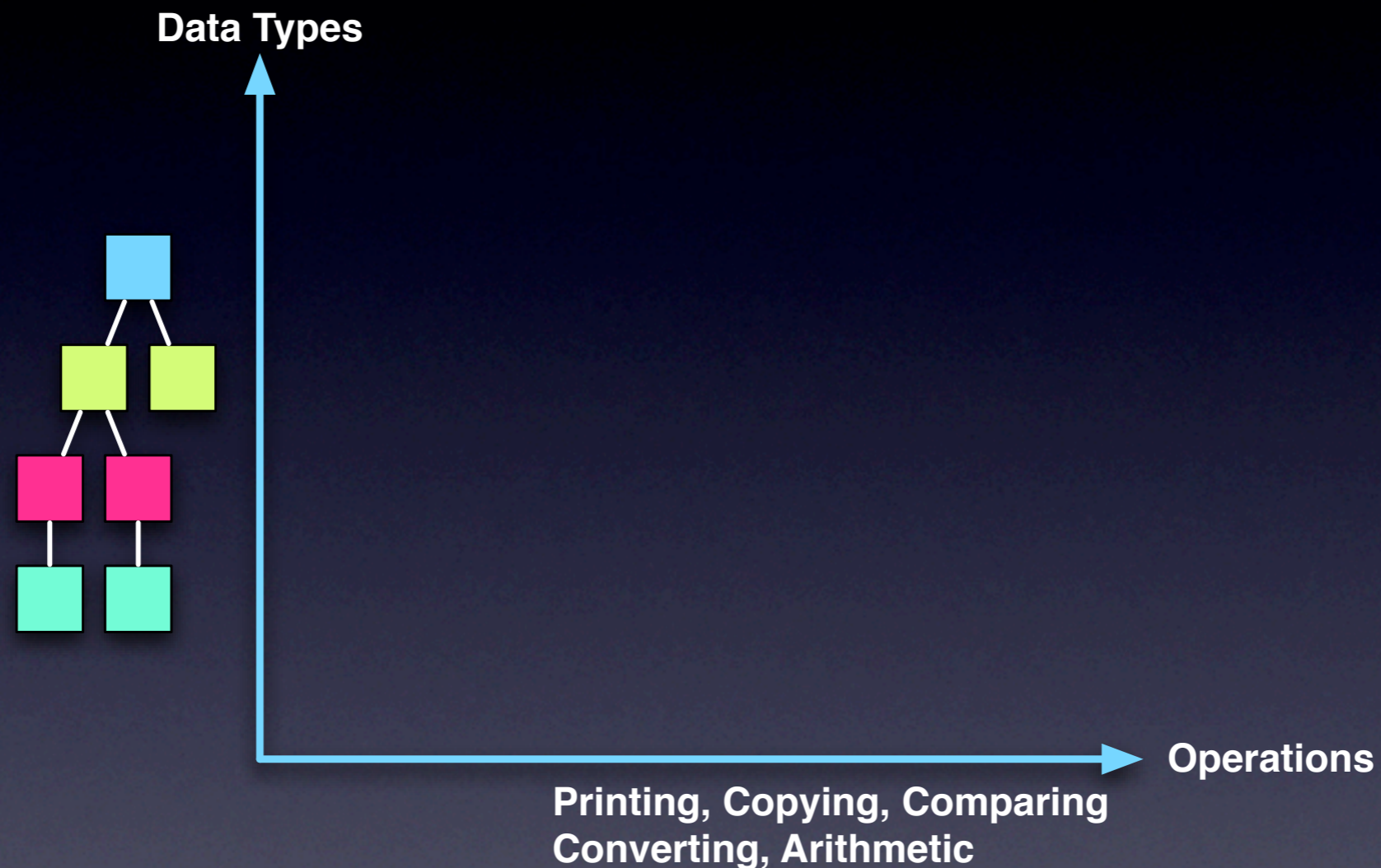
// Equation for BListChar
eq BListChar.getSeq().inhSize()
= inhSize() - 1;
```

```
public class BListChar extends
BLetterSequence implements Cloneable {
    // Declared in CFG1.jrag at line 23
    public int Define_int_inhSize
    (ASTNode caller, ASTNode child) {
        if(caller == getSeqNoTransform()) {
            return inhSize() - 1;
        }
        ...
    }
    ...
}
```



1. What's JastAdd?
2. Example of Using JastAdd
3. **Novelties of JastAdd**
4. Improving JastAdd

# Extensibility Problem



Can data types & set of operations over them be extended without modifying existing code?

# Aspect Orientation

- ▶ Innovative use of Aspect-Oriented Programming *Paradigms*
- ▶ Using **inter-type declarations** helps introduce fields and methods for different analysis tools
- ▶ Allows for modularity by *weaving* syntax and attributes at **generation** time

# Aspect Orientation

## ▶ Aspects vs. Visitor Pattern

- ▶ methods can be factored out but fields still have to be directly declared in the classes
- ▶ multiple visitors for different tasks cannot really share information modularly
- ▶ generic method names that don't communicate intent

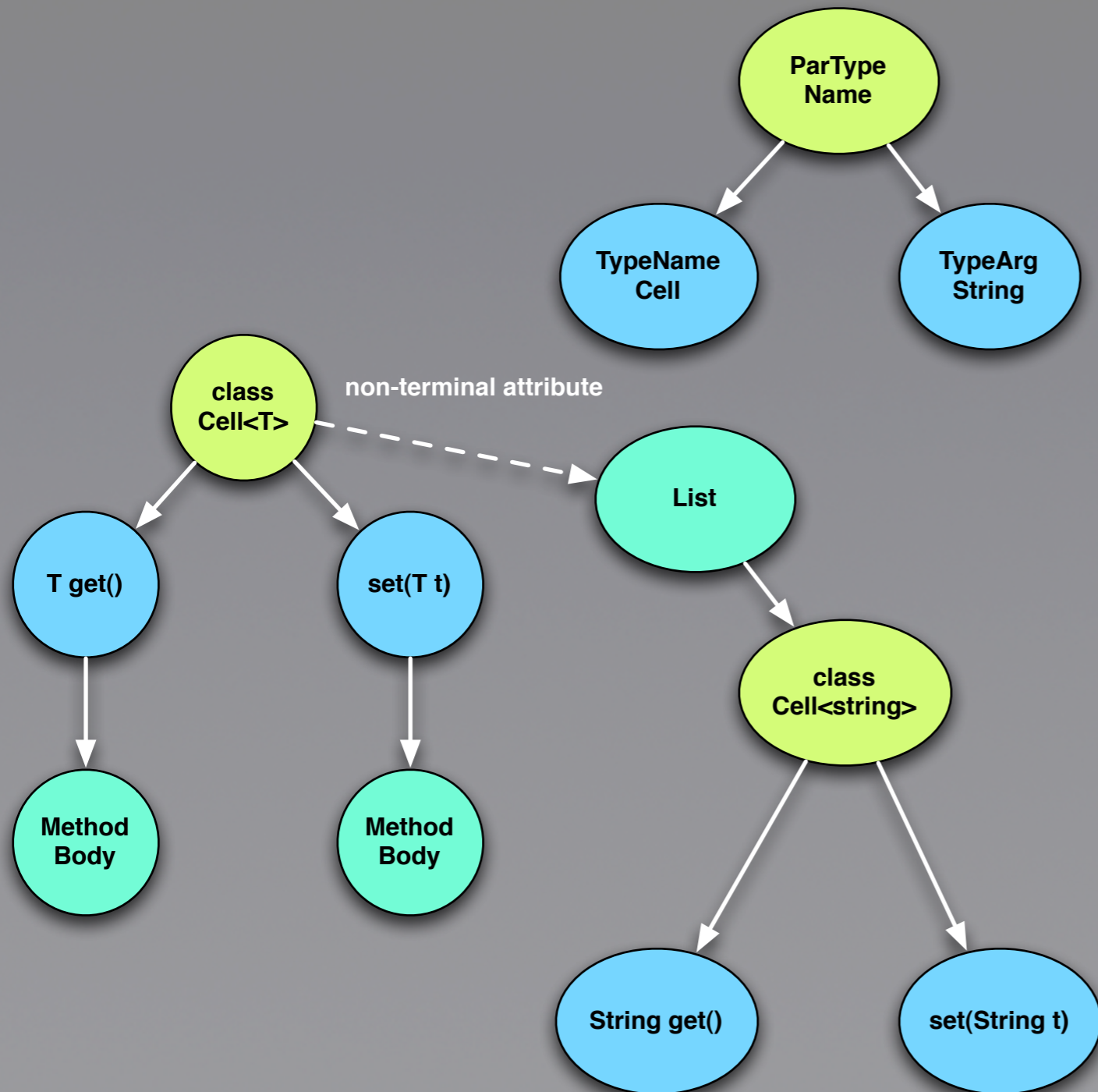
*Object* visit (*Node* node, *Object* arguments)

Type typeCheck (*Type* expectedType)

# AST & Reference Attributes

- ▶ Allows *information sharing* through the AST by referencing relevant nodes
- ▶ Eliminates the need for multiple symbol tables
- ▶ Allows an *intuitive* manner to visualize bindings – it just points to the declaration site.

# Non-terminal Attributes

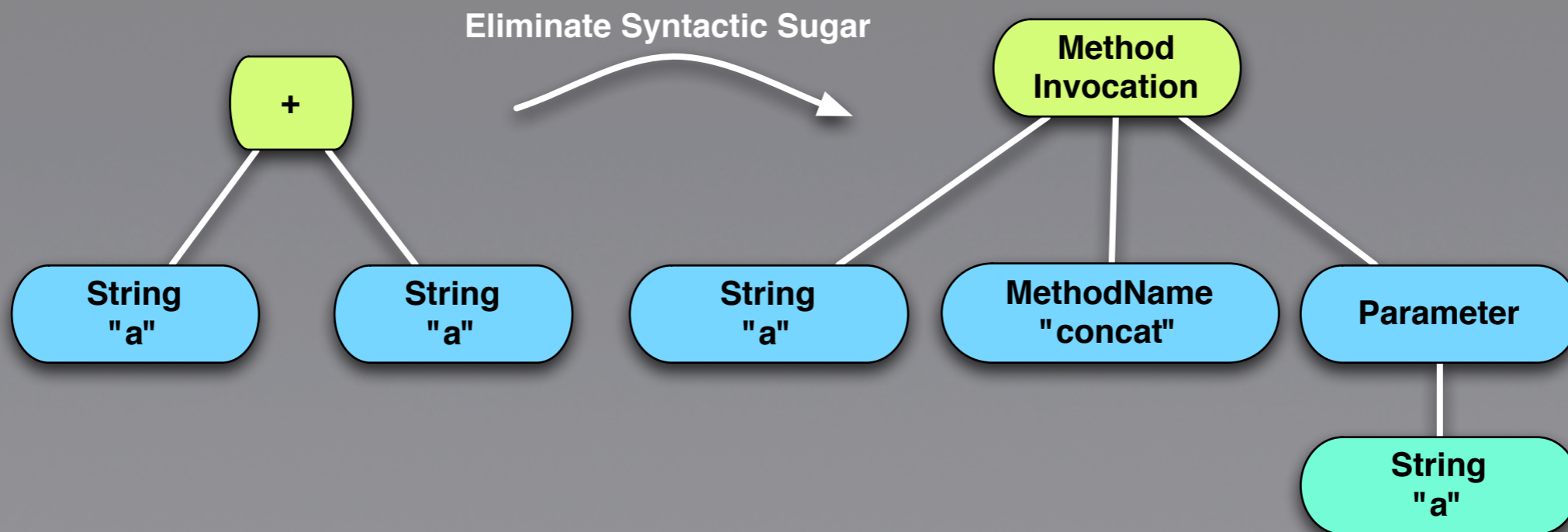


Non-terminal attributes allow subtrees to be created on-the-fly as necessary to represent new structure

$A ::= B /C^*/$

```
syn C A.getList() =  
new List().  
  add(new C()).  
  add(new C());
```

# Rewritable Reference Attributed Grammars



```
// Sample rewrite statement to transform tree
rewrite Add {
  when (childType().equals(TypeSystem.STRING))
    to new MethodInvocation(leftOp,
                           new MethodName("concat"),
                           new Parameter(rightOp))
}
```

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# Visual IDE

- ▶ Lacks a visual IDE; possible features for one:
  - ▶ Stepping through execution/ propagation of attributes visually
  - ▶ Syntax highlighting based on the grammar
  - ▶ Detects mistake in specification

# My Evaluation of JastAdd

- ▶ The tools should not distract the developer with information overload.
- ▶ **The tools must be adaptive and work as the software being developed on evolves.**
- ▶ The tools should be non-intrusive; the developer should be able to use the tools with minimal changes to his existing software artifacts.
- ▶ The tools should not force the developer to use a new unfamiliar environment but should work with existing tools that the developer is familiar with.

# Conclusion

JastAdd is a clean way to design compilers and language analysis tools in a modular fashion that handles extensibility well. This paper presents some of its novel techniques and how to reuse them.

# Questions

# Qualifying Exam

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# Appendices

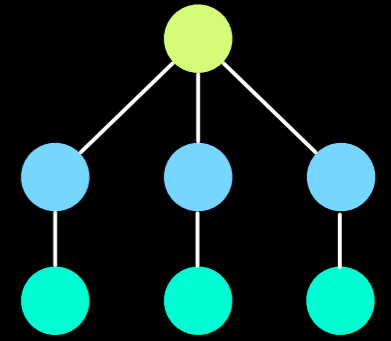
# People behind JastAdd

- ▶ Görel Hodin and Torbjörn Ekman
  - ▶ Lund University, Sweden
  - ▶ Various flavors of Reference Attributed Grammars
  - ▶ Focus on using attribute grammar technologies

# Evolution of JastAdd

- ▶ APPLication language LABoratory – **AppLab** (circa 1999)
  - ▶ Reference Attributed Grammars (**RAG**)
- ▶ **JastAdd** version 1 (circa 2002)
  - ▶ **RAG** + Aspect Orientation + Imperative Java
- ▶ **JastAdd** version 2 (circa 2006)
  - ▶ **RAG**, Rewritable Reference Attributed Grammar (**ReRAG**), Circular Reference Attributed Grammar (**CRAG**) + Aspect Orientation + Imperative Java

# $a^n b^n c^n$ Sequence Example



PRODUCTION	SEMANTIC RULES
$S \rightarrow ABC$	$B.inhSize \leftarrow A.size$ $C.inhSize \leftarrow A.size$
$A \rightarrow a$	$A.size \leftarrow 1$
$A \rightarrow A_1 a$	$A.size \leftarrow A_1.size + 1$
$B \rightarrow b$	$B.isValid \leftarrow B.inhSize == 1$
$B \rightarrow B_1 b$	$B.inhSize \leftarrow B_1.inhSize - 1$
$C \rightarrow c$	$C.isValid \leftarrow C.inhSize == 1$
$C \rightarrow C_1 c$	$C.inhSize \leftarrow C_1.inhSize - 1$

# JastAdd Syntax – Abstract Grammar

```
abstract ALetterSequence;  
abstract BLetterSequence;  
abstract CLetterSequence;
```

```
ValidSequence ::= ASequence: ALetterSequence BSequence: BLetterSequence  
CSequence: CLetterSequence;
```

```
ASingleChar: ALetterSequence ::= A;  
AListChar: ALetterSequence ::= Seq: ALetterSequence A;
```

```
BSingleChar: BLetterSequence ::= B;  
BListChar: BLetterSequence ::= Seq: BLetterSequence B;
```

```
CSingleChar: CLetterSequence ::= C;  
CListChar: CLetterSequence ::= Seq: CLetterSequence C;
```

```
abstract Char;  
A: Char;  
B: Char;  
C: Char;
```

# JastAdd Behavior File

## *Attributes*

```
aspect LetterSequenceAttr {  
    // Attribute for ALetterSequence  
    syn int ALetterSequence.size();  
  
    // Attributes for BLetterSequence  
    inh int BLetterSequence.inhSize();  
    syn boolean BLetterSequence.isValid();  
  
    // Attributes for CLetterSequence  
    inh int CLetterSequence.inhSize();  
    syn boolean CLetterSequence.isValid();  
}
```

# JustAdd Behavior File

## *Equations*

```
aspect LetterSequenceEq {
  // Equations for ALetterSequence
  eq ASingleChar.size() = 1;
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  // Equations for BSingleChar
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  eq BListChar.isValid() = getSeq().isValid();

  // Equations for CSingleChar
  eq CSingleChar.isValid() = inhSize() == 1;

  // Equations for CListChar
  eq CListChar.getSeq().inhSize() = inhSize() - 1;
  eq CListChar.isValid() = getSeq().isValid();

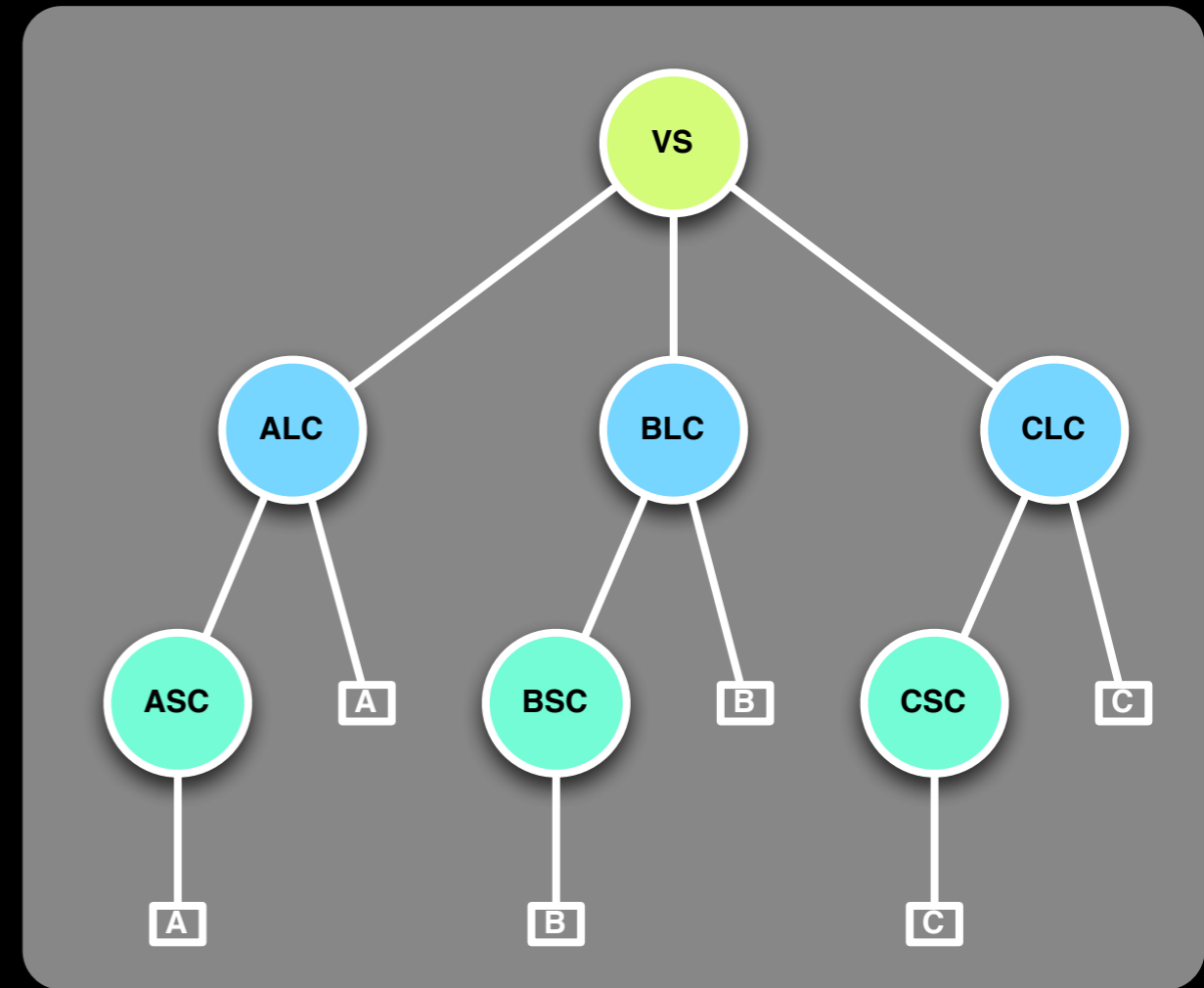
  // Equations for ValidSequence
  eq ValidSequence.getBSequence().inhSize() = getASequence().size();
  eq ValidSequence.getCSequence().inhSize() = getASequence().size();
}
```

# Embedding Java code

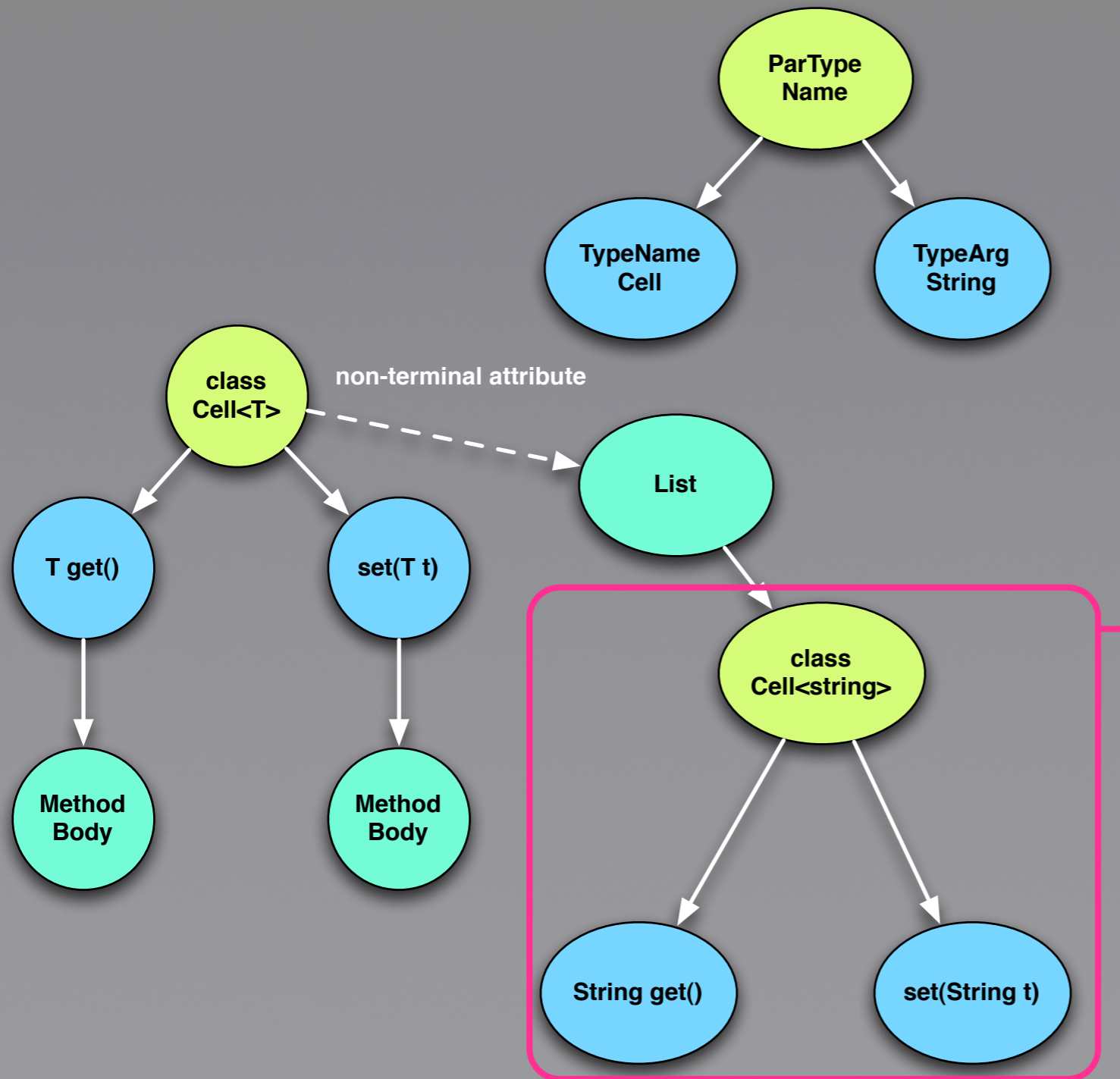
```
aspect LetterSequenceHelper {  
    // Helper methods  
    public boolean ValidSequence.isValid() {  
        if(getASequence() == null  
            || getBSequence() == null  
            || getCSequence() == null)  
            return false;  
  
        return getBSequence().isValid()  
            && getCSequence().isValid();  
    }  
}
```

# Testing

```
// Test "aabbcc"  
public void testValidLonger() {  
    // Parser usually does construction  
    ValidSequence vs = new ValidSequence(  
        new AListChar(  
            new ASingleChar(new A()),  
            new A()),  
        new BListChar(  
            new BSingleChar(new B()),  
            new B()),  
        new CListChar(  
            new CSingleChar(new C()),  
            new C()));  
  
    assertTrue(vs.getBSequence().isValid());  
    assertTrue(vs.getCSequence().isValid());  
    assertTrue(vs.isValid());  
}
```



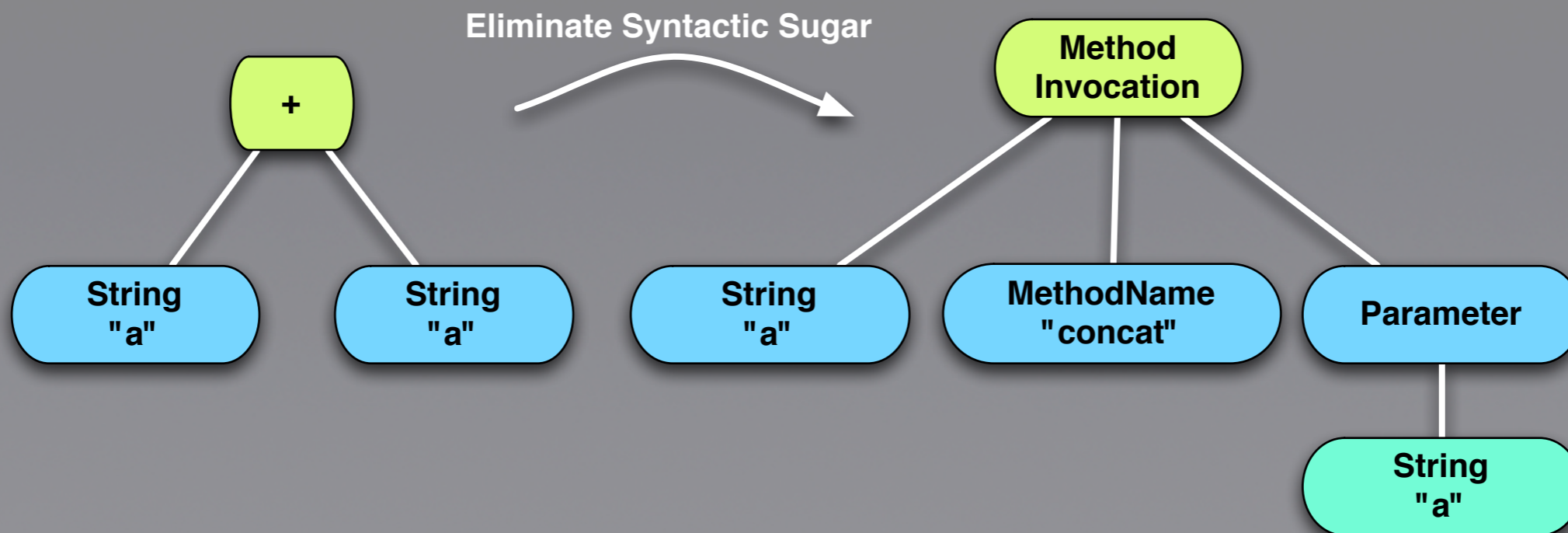
# Non-terminal Attributes



Non-terminal attributes allow subtrees to be created on-the-fly as necessary to represent new structure

We want the *normal* representation of a class i.e. class SomeName. But there is no explicit declaration of it. So, we construct one using non-terminal attributes

# Rewritable Reference Attributed Grammars



- ▶ Rewritten AST reflects semantics rather than syntax
- ▶ Simplifies other computations like code generation
- ▶ Brings *consistency* and *symmetry* to AST

# Aspect Orientation

Not only supports addition but  
also allows for refining equations

```
aspect A {  
    void C.m() { ... }  
}
```

```
aspect B {  
    refine A void C.m() { // similar to overriding  
        ...  
        A.C.m(); // similar to call to super  
        ...  
    }  
}
```

# Pumping Lemma

For any context-free grammar  $G$ , there is an integer  $K$ , depending on  $G$ , such that any string generated by  $G$  which has length greater than  $K$  can be written in the form  $uvxyz$  s.t.

1.  $|vy| \geq 1$

2.  $|vxy| \leq K$

and  $uv^nxy^nz$  is in the language generated by  $G$  for all  $n \geq 0$

# Context Free Grammar

$$G = (V, \Sigma, R, S)$$

1.  $V$  is a finite set of non-terminal characters.
2.  $\Sigma$  is a finite set of terminals.
3.  $S$  is the start variable.
4.  $R$  is a relation from  $V$  to  $(V \cup \Sigma)^*$   
s.t.  $\exists w \in (V \cup \Sigma)^* : (S, w) \in R$ .

# Expression Problem

- ▶ Can data model & set of operations over it be extended without modifying existing code?
- ▶ Two axes of extensibility
  - ▶ *Data-centered Expression*
    - ▶ Subclassing
  - ▶ *Operation-centered Expression*
    - ▶ Visitor Pattern

# K in Maude

- ▶ A way to define and interpret programming languages
- ▶ Uses the Maude parser
- ▶ Interpretation done using rewriting of a continuation structure
- ▶ Can add multiple analysis over the same grammar *but one at a time*